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VIGTHORIA REALMS

User Manual for Players

Vigthoria Realms

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1. Introduction

Welcome to Vigthoria Realms!

Vigthoria Realms is an AI-powered tabletop roleplaying game (TTRPG) that brings the magic of pen-and-paper RPGs to your browser. With an intelligent AI Game Master guiding your adventure, you can experience epic quests, create memorable characters, and explore fantastical worlds—all on your own or with friends.

What Makes Vigthoria Realms Special?

- **AI Game Master:** A sophisticated AI narrates your story, responds to your actions, and creates dynamic encounters
 - **Living World:** The Lorebook system tracks characters, locations, and lore as you discover them
 - **Dynamic Goals:** Story objectives that evolve based on your choices
 - **Real Dice Rolls:** Authentic d20 mechanics with modifiers and advantage/disadvantage
 - **Auto-Save:** Never lose your progress
-

2. Getting Started

System Requirements

- **Browser:** Chrome, Firefox, Safari, or Edge (latest versions)
- **Internet:** Stable connection required for AI responses
- **Screen:** Minimum 1024x768 resolution recommended

Launching the Game

1. Navigate to gaming.vigthoria.io/games/vigthoria-realms

2. Wait for the game to fully load
3. You'll see the main game interface with the story panel and controls

First-Time Players

When you first start, you'll be in **OOC Mode** (Out of Character). This is your setup mode where you can: - Create your character - Set up the world - Configure your adventure

Once ready, switch to **RP Mode** to begin your adventure!

3. Character Creation

Creating Your Hero

Your character is the heart of your adventure. Here's how to create one:

Step 1: Open Character Panel

Click the **Character** button () in the navigation bar to open the character creation panel.

Step 2: Basic Information

Field	Description	Example
Name	Your character's name	"Aldric Stormwind"
Race	Fantasy race	Human, Elf, Dwarf, etc.
Class	Your profession/role	Warrior, Mage, Rogue, etc.
Background	Character history	"Former soldier turned adventurer"

Step 3: Ability Scores

Your character has six core abilities:

Ability	Affects
Strength (STR)	Melee attacks, lifting, athletics
Dexterity (DEX)	Ranged attacks, dodging, stealth
Constitution (CON)	Health points, endurance
Intelligence (INT)	Knowledge, arcane magic
Wisdom (WIS)	Perception, divine magic, insight
Charisma (CHA)	Persuasion, intimidation, leadership

Tip: Scores range from 8-18 for starting characters. A score of 10 is average.

Step 4: Equipment

Select starting equipment appropriate to your class: - **Warriors:** Sword, shield, chainmail - **Mages:** Staff, spellbook, robes - **Rogues:** Daggers, lockpicks, leather armor

Step 5: Personality

Define your character's personality: - **Traits:** "Brave but reckless" - **Ideals:** "Justice must prevail"
- **Bonds:** "I seek my lost sister" - **Flaws:** "I trust too easily"

4. Understanding the Interface

Main Screen Layout

[Mode] [Lorebook] [Goals] [Character] [Settings]

STORY PANEL
(AI narrative appears here)

[Roll Dice]

Type your action here...

[Send Action]

Navigation Bar Icons

Icon	Button	Function
/	Mode Toggle	Switch between RP and OOC modes
	Lorebook	View discovered world lore and characters
	Goals	View and manage story objectives
	Character	View/edit your character sheet
	Settings	Game settings and preferences
	Save	Manually save your game

Story Panel

The large central area displays: - AI Game Master narration - Dialogue from NPCs - Combat descriptions - Environmental details - Your actions (echoed back)

Action Input

The text field at the bottom is where you type what your character does. Be descriptive!

5. Gameplay Basics

Taking Actions

To play, simply describe what your character does in the action input field:

Good Action Examples

“I approach the tavern keeper and ask about rumors of the missing merchant.”

“I carefully examine the locked chest for traps before attempting to pick the lock.”

“I draw my sword and position myself between the villagers and the approaching bandits.”

Less Effective Actions

“I talk to him” (Too vague—who? about what?)

“kill enemy” (Add detail for better narration)

“win” (Not an action your character can take)

The Action Cycle

1. **You describe** your character’s action
2. **AI rolls dice** if needed (combat, skill checks)
3. **AI narrates** the outcome
4. **World updates** based on results
5. **Repeat!**

Dice Rolls

The game uses a d20 (20-sided die) system:

Roll Result	Meaning
1	Critical Failure! Something goes wrong
2-9	Failure—your action doesn’t succeed
10-14	Partial success or success at a cost
15-19	Clear success!
20	Critical Success! Exceptional outcome

Roll Modifiers

Your ability scores add bonuses to rolls: - **Score 10-11:** +0 modifier - **Score 12-13:** +1 modifier - **Score 14-15:** +2 modifier - **Score 16-17:** +3 modifier - **Score 18-19:** +4 modifier

Example: With 16 Strength, attacking with a sword rolls d20+3.

Manual Dice Rolls

Click the **Roll Dice** button to roll manually. Use this when: - You want to see the actual roll - Making decisions based on luck - Testing your fortune

6. The AI Game Master

How the AI GM Works

The AI Game Master is your narrator, referee, and storyteller. It:

- **Describes the world** around your character
- **Plays NPCs** with distinct personalities
- **Creates encounters** and challenges
- **Tracks consequences** of your choices
- **Adapts the story** based on your actions

Interacting with the AI GM

In RP Mode ()

The AI acts as an immersive Game Master: - Speaks in narrative prose - Stays in character for NPCs - Creates dramatic descriptions - Tracks story continuity

In OOC Mode ()

The AI becomes a helpful assistant: - Answers questions about rules - Helps with character creation - Explains game mechanics - Assists with world-building

Tips for Better AI Responses

1. **Be specific:** “I search the bookshelf for hidden compartments” vs “I look around”
 2. **Include motivation:** “Suspicious of the merchant, I watch his hands carefully”
 3. **Describe HOW:** “I carefully pick the lock using my thieves’ tools”
 4. **React to details:** Reference things the AI mentioned
-

7. Combat System

Entering Combat

Combat begins when conflict arises. The AI will: 1. Set the scene 2. Determine initiative order 3. Describe enemy positions

Combat Actions

On your turn, you can typically:

Action Type	Examples
Attack	Swing sword, shoot arrow, cast spell
Defend	Raise shield, dodge, parry
Move	Reposition, take cover, flee
Use Item	Drink potion, throw oil, use tool
Special	Class abilities, magic items

Attack Rolls

Attack Roll = d20 + Ability Modifier + Proficiency

vs

Target's Armor Class (AC)

If roll $\geq$ AC: Hit! Roll damage. If roll $<$ AC: Miss!

Damage and Health

- Your **Hit Points (HP)** represent health
- Taking damage reduces HP
- At 0 HP, you're unconscious or dying
- Healing restores HP

Example Combat Turn

You type: > "I charge at the goblin leader, bringing my greataxe down in a powerful overhead swing!"

AI responds: > *You surge forward with a battle cry, muscles tensing as you raise your greataxe high. The goblin's eyes widen in fear.* > > **Attack Roll: 17 + 4 = 21 vs AC 14 - Hit!** > > *Your axe cleaves through the goblin's hasty block, dealing 12 slashing damage! The creature staggers backward, clutching its wounded shoulder.*

8. Using the Lorebook

What is the Lorebook?

The **Lorebook** () is your encyclopedia of the game world. It automatically tracks:

- **Characters** you've met
- **Locations** you've visited
- **Items** you've discovered
- **Factions** and organizations
- **Events** that occurred
- **Lore** and world history
- **Creatures** you've encountered
- **Quests** and objectives

Opening the Lorebook

Click the **Lorebook** button in the navigation bar.

Lorebook Interface

```
LOREBOOK [ Close]

[ Search... ]

Categories:
[All] [Characters] [Locations] [Items]
[Factions] [Events] [Lore] [Creatures]

CAPTAIN ELENA VOSS
  Captain of the City Guard, stern but fair
  Tags: NPC, Guard, Silverkeep

THE RUSTY ANCHOR TAVERN
  A sailor's tavern in the harbor district
  Tags: Tavern, Location, Harbor

MOONBLADE OF THE ANCIENTS
  Legendary sword that glows in darkness
  Tags: Weapon, Magic, Legendary
```

Entry Categories

Icon	Category	Contains
	Characters	NPCs, allies, enemies you've met
	Locations	Places you've visited or heard of
	Items	Weapons, artifacts, treasures
	Factions	Guilds, kingdoms, organizations
	Events	Historical or witnessed events
	Lore	Myths, legends, world history
	Creatures	Monsters, beasts, magical beings
	Quests	Active and completed objectives

Auto-Discovery

As you play, the AI automatically detects new lore elements and adds them to your Lorebook! When important characters, places, or items are introduced, they're catalogued for you.

Searching the Lorebook

Use the search bar to find entries by: - Name - Tags - Description text

Adding Manual Entries

1. Click **+** **Add Entry** button
2. Select category
3. Fill in name, description, and tags
4. Click **Save**

Tip: Add your own notes about NPCs' motivations or secret locations!

9. Story Goals System

What are Story Goals?

The **Goals System** () tracks your objectives, both explicit quests and personal character goals.

Goal Types

Type	Icon	Description
Main		Primary story objectives
Side		Optional but rewarding quests
Personal		Character-specific goals
Hidden		Discovered through play

Opening the Goals Panel

Click the **Goals** button in the navigation bar.

Goals Interface

STORY GOALS [Close]

Focus: [Set Focus] Pacing: [Balanced]

MAIN QUEST

Find the Lost Crown of Valdris

Progress: 80%

Discover clues in the royal library

Meet the informant in Shadowport

Infiltrate the Thieves' Guild

Retrieve the crown

SIDE QUEST

Clear the mine of kobolds

Progress: 40%

Reward: 200 gold, reputation with miners

Understanding Progress

Each goal can have **milestones**—smaller steps toward completion:

- **Not started** — Milestone not yet attempted
- **In progress** — Currently working on this
- **Complete** — Milestone achieved!

Setting a Focus Goal

Click **Set Focus** on any goal to make it your priority. The AI will: - Provide more hints related to this goal - Create relevant encounters - Remind you of opportunities

Story Pacing

The pacing setting affects how the AI presents goals:

Pacing	Style
Passive	Goals emerge naturally; no prompts
Balanced	Occasional hints and opportunities
Aggressive	Active prompts and urgent situations

Adding Custom Goals

1. Click + **Add Goal** button
 2. Enter title and description
 3. Add milestones (optional)
 4. Set priority
 5. Click **Save**
-

10. OOC and RP Modes

Understanding the Two Modes

Vigthoria Realms features a **dual-mode system** for different gameplay needs:

RP Mode (Roleplay Mode)

This is your **adventure mode**. When in RP Mode:

- The AI acts as a full Game Master
- Narration is immersive and dramatic
- NPCs speak in character
- Combat and skill checks are active
- Story consequences apply

The RP Mode banner is hidden for full immersion.

OOC Mode (Out of Character Mode)

This is your **setup and discussion mode**. When in OOC Mode:

- A yellow banner appears at the top
- The AI becomes a helpful assistant
- You can ask rules questions
- Set up scenarios and characters
- Discuss the game without consequences

An OOC banner is visible: “ OOC MODE - Setup & Discussion”

Switching Modes

Click the **Mode Toggle** button in the navigation bar: - = Currently in RP Mode (click to switch to OOC) - = Currently in OOC Mode (click to switch to RP)

When to Use Each Mode

Use OOC Mode For:

- “How do saving throws work?”
- “Help me create a dwarf paladin”
- “What happened in our last session?”
- “Tell me about the political factions in this world”
- “Can we adjust the difficulty?”

Use RP Mode For:

- “I attack the dragon with my sword!”
- “I ask the innkeeper about the missing travelers”
- “I search the room for hidden doors”
- “I try to sneak past the guards”

OOC Mode Examples

You ask (in OOC): > “What are the main factions in this region?”

AI responds: > “Great question! In the Silverlands region, there are four major factions: > >
1. **The Crown of Valdris** - The royal monarchy > 2. **The Merchant Consortium** - Wealthy

traders > 3. **The Order of the Dawn** - Holy knights > 4. **The Shadow Court** - Underground thieves' guild > > Would you like more details about any of these?"

11. Saving and Loading

Auto-Save

Vigthoria Realms **automatically saves** your progress: - After each action - When switching modes
- When opening/closing panels

You don't need to manually save, but you can if you want to ensure your progress is stored.

Manual Save

Click the **Save** button to manually save your game.

Loading a Game

Your game automatically loads when you return to the page. If you have multiple saves:

1. Click **Settings**
2. Select **Manage Saves**
3. Choose the save you want to load
4. Click **Load**

Export/Import

To backup your game or transfer between devices:

1. **Export:** Settings → Export Save → Download file
 2. **Import:** Settings → Import Save → Upload file
-

12. Tips for Better Gameplay

Roleplay Tips

Stay in Character

Think about what YOUR CHARACTER would do, not what's optimal. A brave knight might charge in recklessly, while a cunning rogue might seek an advantage first.

Use Descriptive Actions

Instead of "I attack", try: > "Gritting my teeth against the pain of my wounds, I feint left before delivering a vicious thrust toward the orc's unguarded side."

Engage with NPCs

Ask questions, react to their emotions, remember their names. The AI tracks relationships!

Explore the World

Don't just follow the main quest. Investigate interesting details, visit that mysterious tower, talk to that shady figure in the corner.

Combat Tips

Use the Environment

"I kick the table toward the bandits to throw them off balance while I draw my blade."

Know When to Retreat

Not every fight needs to be fought. Sometimes diplomacy or escape is smarter.

Use Your Abilities

Remember your character's skills and items. That healing potion won't help if you never drink it!

Using Game Features

Check the Lorebook Regularly

Refresh your memory about NPCs and locations. The AI uses this information too!

Set Focused Goals

This helps the AI create relevant story hooks for you.

Use OOC Mode When Confused

If you're unsure about something, switch to OOC and ask!

13. Troubleshooting

Common Issues

AI Isn't Responding

- Check your internet connection
- Refresh the page
- Wait a moment and try again

Lost Progress

- Your game auto-saves frequently
- Check Settings → Manage Saves
- Try refreshing the page

Dice Rolls Not Appearing

- Make sure you're in RP Mode
- Some narrative actions don't require rolls

Lorebook Not Updating

- Try manually adding important entries
- Switch between tabs to refresh

Mode Won't Switch

- Refresh the page
- Clear browser cache if problem persists

Getting Help

If you encounter issues: 1. Check this manual's troubleshooting section 2. Use OOC Mode to ask the AI for help 3. Visit gaming.vigthoria.io/support

Quick Reference Card

Keyboard Shortcuts

Key	Action
Enter	Send action
Escape	Close modal/panel
Ctrl+S	Manual save

Button Reference

Button	Function
/	Toggle RP/OOC Mode
	Open Lorebook
	Open Goals
	Character Sheet
	Settings
	Save Game
	Roll Dice

Dice Results

Roll	Meaning
1	Critical Failure

Roll	Meaning
2-9	Failure
10-14	Partial/Costly Success
15-19	Success
20	Critical Success

Thank You for Playing!

Vigthoria Realms is brought to you by the Vigthoria Games team. We hope you enjoy countless adventures in our AI-powered world!

Website: vigthoria.io

Gaming Portal: gaming.vigthoria.io

Support: support@vigthoria.io

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